

## Fall T-Ball Rules

1. A regulation game will be four innings or one hour and fifteen minutes. A new inning will not start if there are 5 or fewer minutes left in time limit. However, an inning started must be completed.
2. A team on defense may have two (2) coaches stationed in the outfield (preferably in foul territory) and a coach in or in front of the dugout. A team on offense may have two (2) base coaches, and a coach pitching to batters. If available, there should be a coach helping the batter (if needed) and catcher retrieve pitched balls.
3. A batted ball which hits the pitching coach will be declared a foul ball. The play will be replayed.
4. A team's offensive turn at bat will end when either five (5) runs have been scored or three (3) outs are made.
5. There will be no walks, bunts or base stealing. Furthermore, base runners may not leave the base until the ball is hit by the batter.
6. Each player must be given a position on the infield for at least one inning of a three inning game and two innings of a four inning game.
7. When a ball is hit to the infield, players will run one base at a time. Hitters and base runners can take extra bases if the ball is hit into the outfield. Once the ball gets back to the infield, the runners can't advance past the base he/she is heading to.
8. No extra bases on overthrows.
9. Each batter shall be allowed three pitches. Once the batter has had three pitches a tee must be used for a maximum of two tries.
10. Everyone hits in the lineup, but the fielders are limited to ten. There will be a catcher, pitcher, 1B, 2B, SS, 3B and four outfielders. Outfielders must be in the outfield prior to the ball being hit.
11. In order to field a team and play a binding game, teams must place eight (8) players in the field. If a team is unable to do so, for whatever reason, then the game will result in a forfeit. However, at the discretion of the coaches, the game may be played as a practice game. Teams shall be given a grace period of 10 minutes from

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the scheduled start of the game within which to produce the required number of players; however, game time begins at scheduled starting time.

12. Only registered players are allowed to bat and/or play the field.
13. All batters and base runners shall wear approved batting helmets.
14. Shirts are to be tucked in at all times and hats worn properly.
15. Each head coach is responsible for the conduct of his team's players, coaches and fans.